

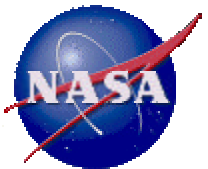


Virtual Institute Directions, Solutions Tools

Lisa Faithorn, Ph.D. Collaborative Research Manager
April 7, 2002

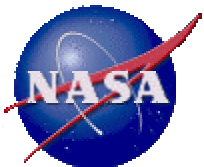
Supporting Collaboration Across Disciplines, Distance, Institutional Cultures

- **Social and technological challenges**
- **Strategies for overcoming them**
- **Our progress so far**
- **Request for feedback**



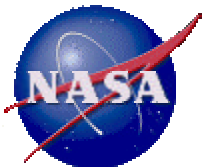
NAI Today

- **700+ Members**
- **14 Lead Sites**
- **15 Lead Teams**
- **100+ Collaborating Sites**
- **NAI Central**
- **International Associates and Affiliates**
- **In active relationship with larger astrobiology community**



NAI's Goals for a Virtual Institute

- **Scientific interaction within/among NAI Teams - anytime/any place data sharing and collaboration**
- **Interdisciplinary “Communities of Practice”**
- **Virtual Institute requirements:**
 - Supportive organizational culture
 - Collaboration/Communication tools (hardware and software)
 - Training in the use of the tools
 - On-going assessment of collaborative research support

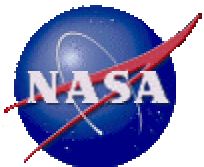
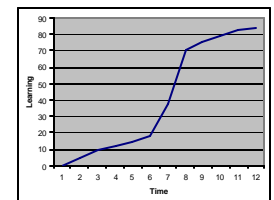


The Social Challenges of Virtual Collaboration

- Differences of language
- Time pressure
- Uneven access to collaborative opportunities
- Degree of common interests/goals/purpose
- In-Group/Out-Group perceptions
- Intellectual property and attribution issues
- Continuum of Enthusiasm

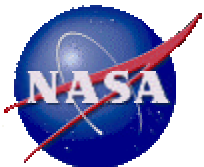
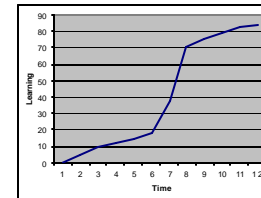


- Learning curve regarding shared knowledge



The Technical Challenges of Virtual Collaboration

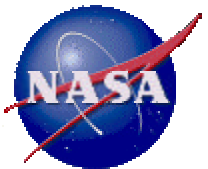
- **Ease of Use**
- **Platform Incompatibilities**
- **“Bandwidth” (access speed)**
- **Access**
 - Lack of equipment
 - Uneven distribution of existing equipment
 - Overuse of existing equipment
- **Learning Curve regarding technology**
- **IT Support**



Approach: Encourage a Culture of Collaboration

Stages of Culture Change

- **Innovation**
- **Introduction**
- **Dissemination**
- **Acceptance**
- **Adoption**
- **Challenge**



Potential Benefits of a Culture of Collaboration

- **Increased thinking “out of the box”**
- **Collective knowledge building and knowledge exchange**
- **Increased synergies of shared approaches and shared data**
- **Intellectual breakthroughs and innovative applications**
- **Reduced redundancy in funding of projects**



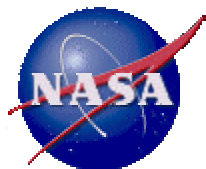
How is a Culture of Collaboration Promoted? Virtual Institute Design Cycle

- **Discovery**
 - ☑ **Ethnographic research**
 - ☑ **Key stakeholder interviews**
 - ☑ **Institute-wide needs assessment**
 - ☑ **Collaborative tools**
 - ☑ **research**
 - ☑ **Some demos**
- **Design**
 - **Demo promising solutions**
 - **Evaluate demo outcomes**
 - **Recommend promising products for pilot**
- **Development**
 - **Conduct pilots**
 - **Evaluate pilot outcomes**
 - **Develop deployment pla**
- **Deployment**
 - **Phased roll-out (Institute-wide)**
 - **Evaluate deployment progress**



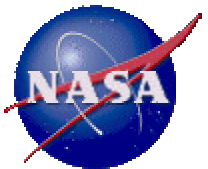
Needs Assessment: Preliminary Social Findings

- **From 164 survey respondents: Ideal Values and Behaviors**
 - Common goals/objectives
 - Shared intellectual interests
 - Willingness to participate/work together/share resources
 - Recognition of need for virtual collaboration
 - Regular team meetings/team cohesion
 - Communication across teams
 - Exchange of students/postdocs/senior researchers
 - Willingness to explore new technologies
 - Frequent use of technology by many
 - Minimum bureaucracy
 - Research reported to astrobiology community/public



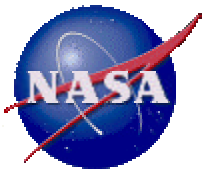
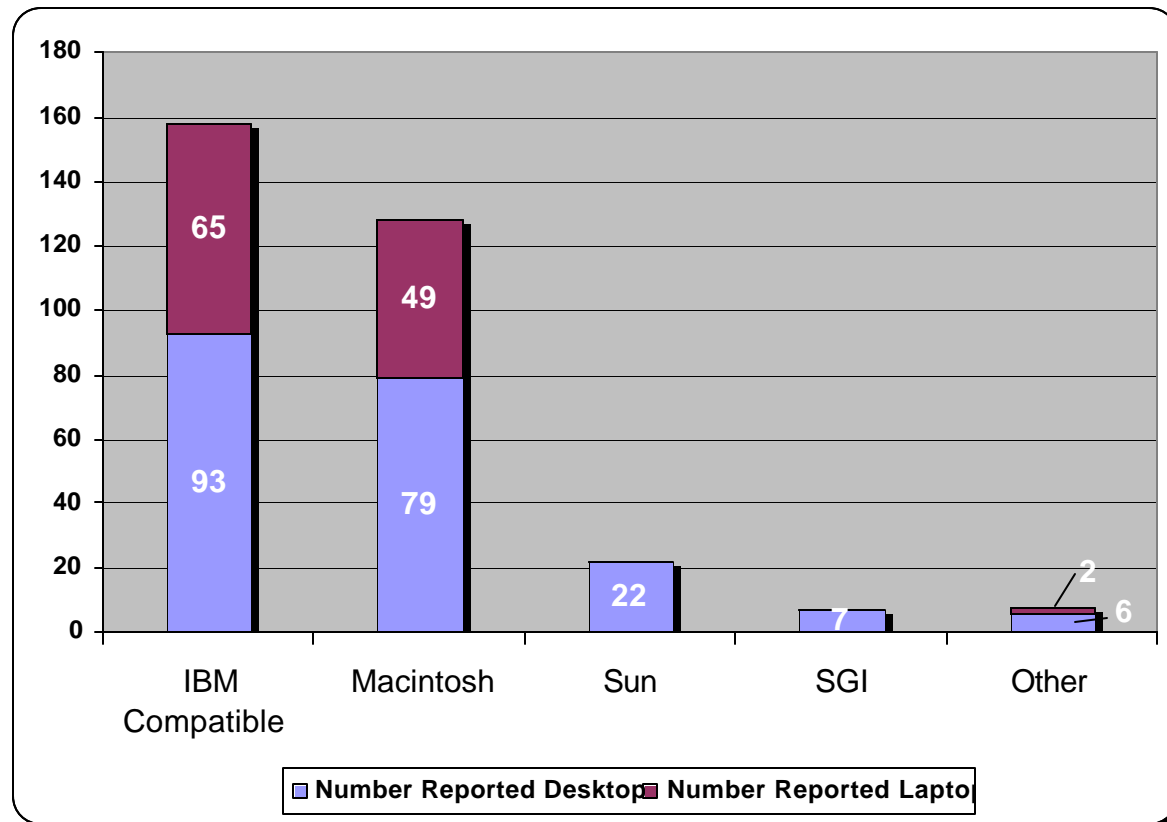
Needs Assessment: Preliminary Technical Findings

- Hardware platforms
- Internet connectivity
- Forward migration of operating systems
- IT support
- Technology skill level
- User requirements



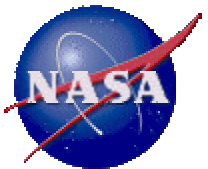
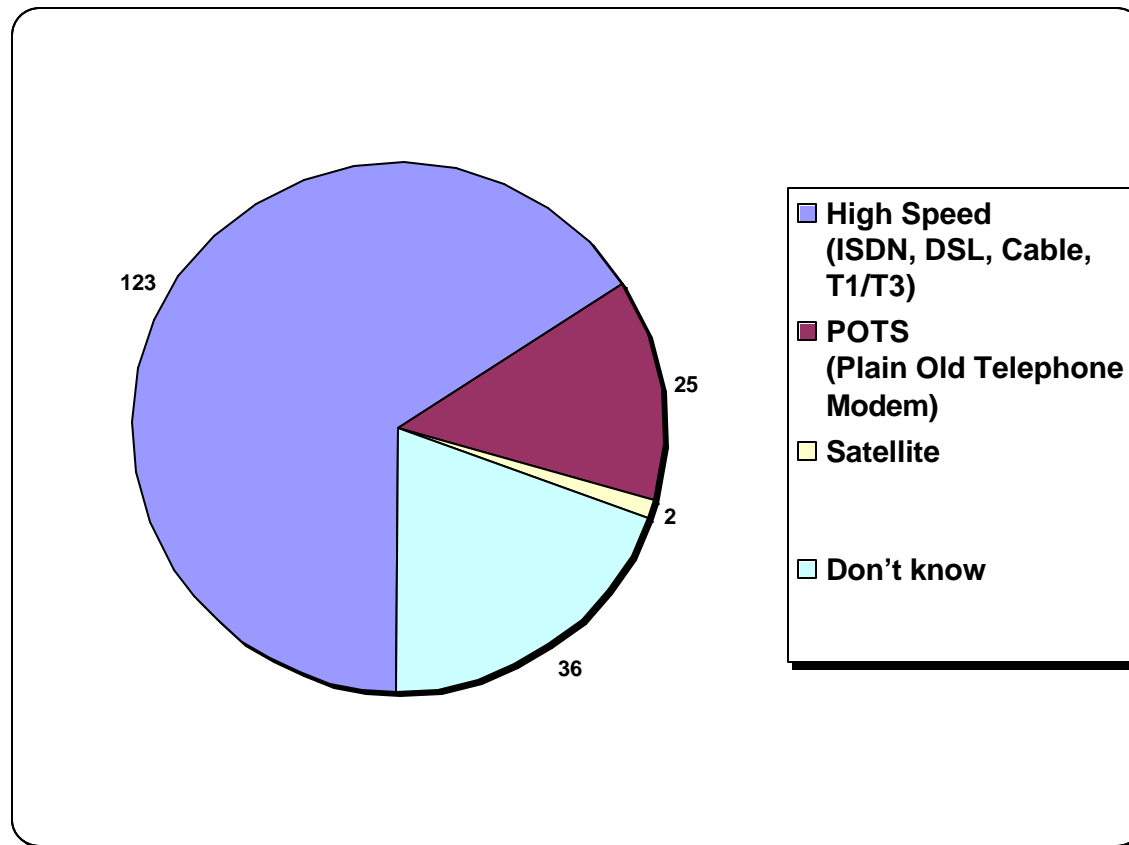
Hardware Platform

- Among survey respondents - nearly half Macs (128 out of 323)

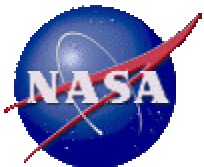
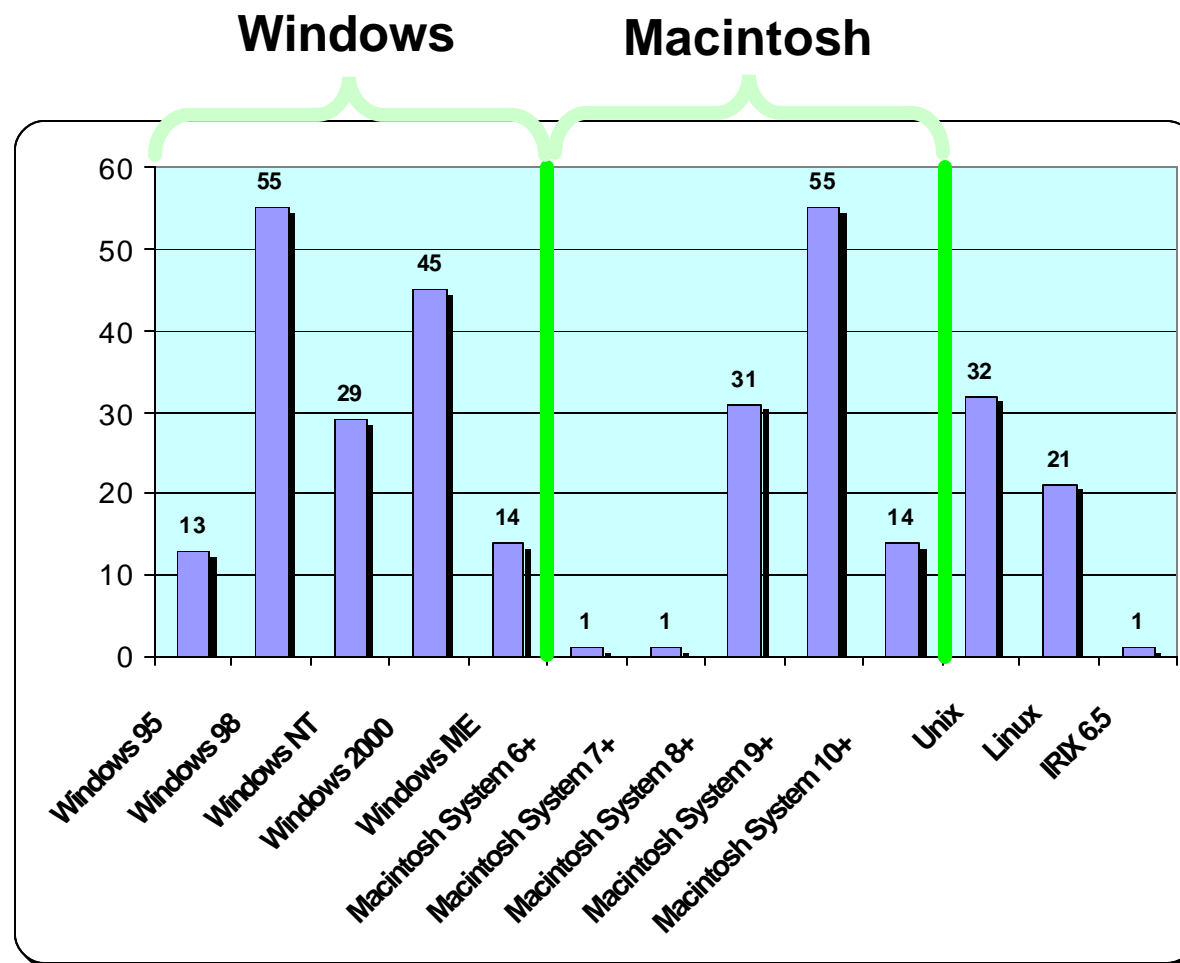


Internet Connectivity

- Two-thirds of survey respondents have high-speed access (**123 out of 186**)

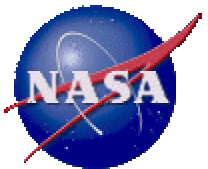
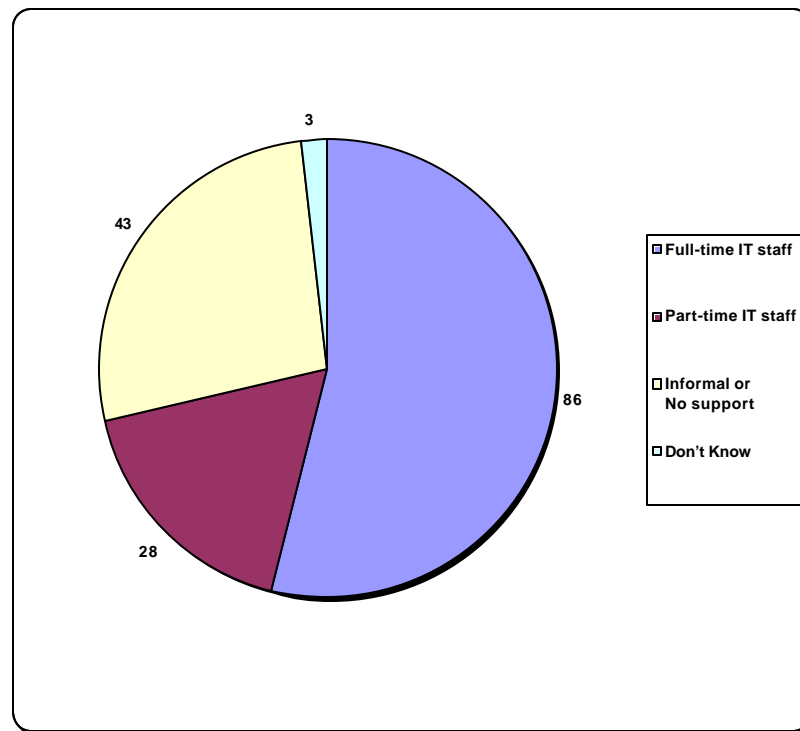


Pattern of OS Forward Migration - Based on Survey Responses



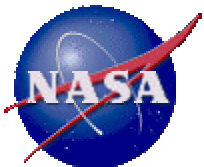
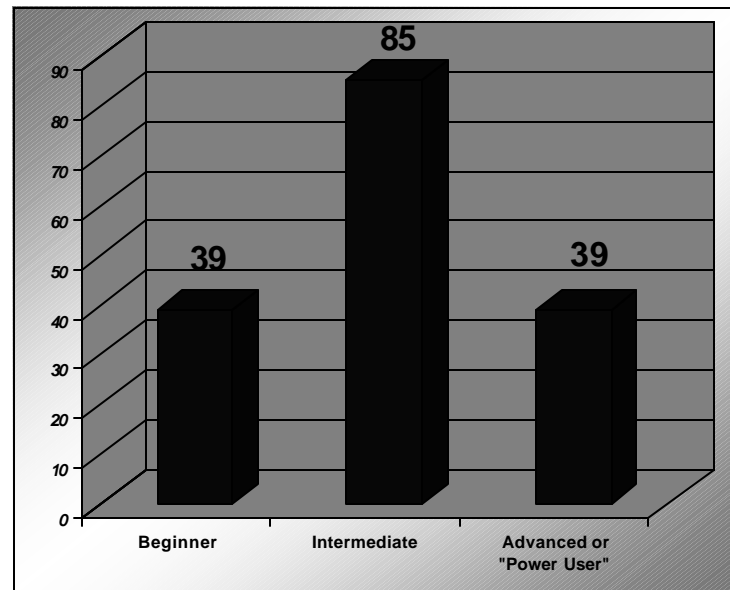
Uneven IT Support at Local Institutions

- One-fourth of respondents to survey have only peer or no support (43 out of 160)



Mixed Technology Skill Level

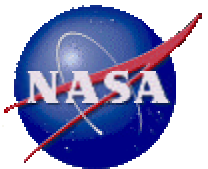
- **Possibility to recruit some members to aid in advancing others**
 - Half of survey respondents consider themselves intermediate (85 out of 163)
 - One-quarter of respondents are “beginners” and one-quarter are “advanced” (39 out of 163)



User Requirements

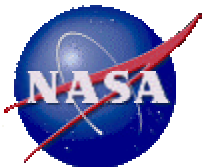
Identified by Survey respondents

- **Cross-platform compatibility**
- **Desktop tools (to include ALL members)**
- **Web-based access**
- **Ease of Use**
- **High-speed**
- **Reliability**
- **Security**
- **Privacy**
- **Reasonable Cost**



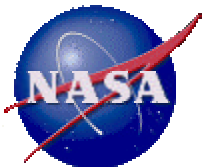
NASA Requirements

- **NAI - compliant with the NASA Collaborative Engineering Facilities to ensure a flexible, adaptive and secure infrastructure: technology architecture built on standards based protocols**
 - standard compliant core facilities at lead NAI sites
 - the provision of a system that can leverage off of existing NASA infrastructure
 - proprietary systems only considered when there are no standard compliant options
 - Products/vendors only considered who offer a server license option



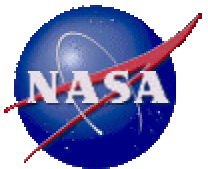
Top 10 Collaboration Tools from Needs Assessment Survey

- ➡ • **Video desktop computer tools**
 - **Web-based NAI emailing lists**
 - **Web-based photo directory**
- ➡ • **Web-based information repository/knowledge mgt system**
 - **Scientific visualization/imaging capabilities**
- ➡ • **Room-based videoconferencing system**
 - **Wireless data sharing tools to/from field locations**
- ➡ • **Web-based document sharing tools**
- ➡ • **Data sharing desktop computer tools**
- ➡ • **Live chats/real-time online meeting tools**



Collaborative Tools Study

- **Nearly 100 features identified**
- **200+ vendors/packages identified**
- **90 cross-platform packages selected for review**
- **Most promising packages selected**
- **Initial demos now being scheduled**



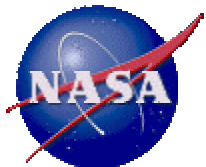
Feature Categories

- **Communication**
- **Document Collaboration**
- **Work Organization**
- **User Personalization**
- **Virtual Office**
- **Distance Learning**
- **Delivery/User Interface**
- **Management and Administration**
- **Installation Model**
- **Training and Support**
- **Cost Factors**



Promising Products Identified

•Video Conferencing (Room/Desktop)	•Knowledge Management
–Room-based	–ArsDigita
•Avistar Video Applications	–eRoom
–Desktop Based	–Intraspect
•Video Link Pro	–LiveLink’s Virtual Teams
•iVisit	.
.	.
•Internet Presentations/Meetings with Chat	•Collaborative Portals (“full-featured”)
–Horizon Live	–eRoom
–iMeet	–Intraspect
–The Virtual Meeting	–LiveLink’s Virtual Teams
–WebEx	–BrightSuite
.	–Cybozu Virtual Office
•Document/Data Sharing	–Lotus Quickplace
–BrightSuite	.
–Cybozu Virtual Office	.
–eRoom	.
–Intraspect	.
–LiveLink’s Virtual Teams	.
–Lotus Quickplace	.



Next Steps

- **Design**

- Vendor demos
 - Explore via real applications/situation
 - Participant comments (Discussion/Survey)
 - Observed patterns of use
 - “Neo-phobia” / “Neo-phia” distinguished from real shortcomings
 - Next vendor demo improved by feedback

- **Development**

- Conduct pilots
- Recruit mentors
- Strengthen IT support



Request for Feedback

- **What specifically do you want to do from your desktop?**
 - Basic communication/collaboration
 - Advanced/science specific collaboration
- **Who should be involved in the next phase of demos?**
- **Other input regarding the development of NAI's technology architecture?**

